

Science

Sort pictures/ objects according to whether they are living or non- living things
Research under sea creatures
Sea food chains
Investigate a range of objects to find out whether they float or sink.

Art/D.T

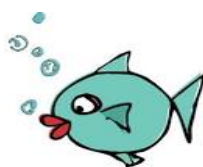
Design a new pattern for a fish
Create a collage of mermaids/mermen/sea creatures
Under the sea mobiles
Create an underwater print using paint and bubble wrap
Marbling to create seascapes
Design and make a boat that will float

Computing

Use drag and drop to create an underwater picture
Create pictures using a variety of 'tools'
Log in and save own work

English

Listen to and respond to poems with rhyming patterns (Going fishing & The Pool)
Write simple sentences using a capital letter, finger spaces and full stop
Recount events from stories
Orally retell stories using props
Record stories using easi-speak microphones
Use animations 'something fishy' and 'bubbles' as a stimulus for writing



UNDER THE SEA



Maths

Count in 1s to 20
Count up to 20 objects
Read, write and order numbers to 20
Find pairs that make 5,6 and 10 and match them to number sentences
Begin to estimate
Recognise dice and domino numbers without counting
Know that number order doesn't matter when adding
Double up to 5
Recognise and sort 2d shapes
Know 1 more/less than numbers to 20

R.E

Listen to, and discuss, the story of Jesus and the fishermen
Retell the story of Jonah and the whale using puppets

Geography

Caring for sea creatures:
Environmentally friendly fishing
Endangered sea creatures
(Create a poster based on facts learnt)

World seas

History

Find out about the sinking of the titanic